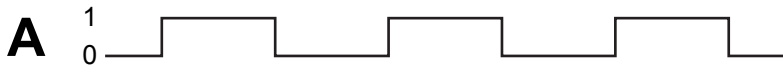


Figure 3.2

Higher order, a.k.a.,
non-Fourier, motion



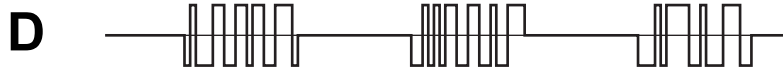
Drifting square wave



Random luminance
pattern for i^{th} frame



T Product of A and B



T+1

Space (X)

